

Month: March 2026

FUND		A		B	DA		DB	H	H	SM	SW	SW003	SW004	TA	V
OPENING BAL		General Townwide		General Outside Village	Highway Townwide		Highway Outside Village	Town Hall Capital Project	WIBA #1	Special District Fire	Water District 4	Peachey Road Water District	WIBA #1 Water District	Trust and Agency	
Cash Accts															
Payroll	\$	45,153.31												\$	45,153.31
Tompkins/NYCLASS	\$	2,024,310.63	\$	974,268.54	\$	711,785.38	\$	(172,418.66)	\$	(5,288.25)	\$	50,621.76	\$	148,922.60	\$
Total All	\$	2,069,463.94	\$	974,268.54	\$	711,785.38	\$	(172,418.66)	\$	(5,288.25)	\$	50,621.76	\$	148,922.60	\$
SAVINGS		A		B	DA		DB	H-6	H-1	SM	SW-2	SW-PR	SW-1	TA	V
Deposits	\$	2,689,463.94	\$	974,268.54	\$	711,785.38	\$	(172,418.66)	\$	(5,288.25)	\$	50,621.76	\$	148,922.60	\$
March Deposits	\$														
Genesee City Sales Tax	\$	38,599.00	\$	5,237.87	\$										
Relieved Taxes	\$														
Bond Issued	\$														
Adjustments	\$														
EOY Adjustments	\$														
Total Deposits	\$	44,458.70	\$	38,599.00	\$	5,237.87	\$	-	\$	-	\$	-	\$	580.43	\$
Interest	\$	6,103.25	\$	1,640.74	\$	1,901.12	\$							41.40	\$
Abstracts	\$	114,520.66	\$	19,878.51	\$	86,478.34	\$								
Timekeeping Fees	\$	20.10	\$	20.10	\$		\$								
Adjustments	\$														
Returned Checks	\$														
Sales Tax	\$														
Voided Checks	\$														
EOY Adjustments	\$														
Transfers OUT	\$	114,540.76	\$	19,898.61	\$	86,478.34	\$								
Payroll Trans OUT	\$	18,851.27	\$	6,307.16	\$	882.67	\$								
Payroll Trans OUT	\$	29,244.14	\$	17,198.00	\$	10,804.40	\$								
Payroll Trans OUT	\$	-	\$	-	\$	-	\$								
Payroll Trans OUT	\$	-	\$	-	\$	-	\$								
ACCT BAL	\$	2,557,315.90	\$	637,172.12	\$	604,342.07	\$	(179,689.32)	\$	(5,288.25)	\$	50,769.15	\$	149,834.50	\$
Books @ 3/31/2026	\$	2,562,189.05	\$	768,514.71	\$	600,237.87	\$	(167,491.64)	\$	(5,288.25)	\$	47,809.15	\$	152,793.70	\$
DIF	\$	4,873.15	\$	131,342.59	\$	(4,104.20)	\$	12,197.68	\$	0.01	\$	(2,960.00)	\$	2,959.20	\$

[illegible]

[illegible]